

INTROS

WHO ARE WE?

(And why would you listen to us?)

JEREMIE @jemben

- Iteration Manager
- Worked in BAU for over 2 years
- Kanban Enthusiast



SIMON @cgosimon

- Traditional Project Background
- 15+ years in Agile
- Sometimes CTO
- Consultant & Trainer
- Primarily Product Focussed
- Bothered by BAU







THE SITUATION





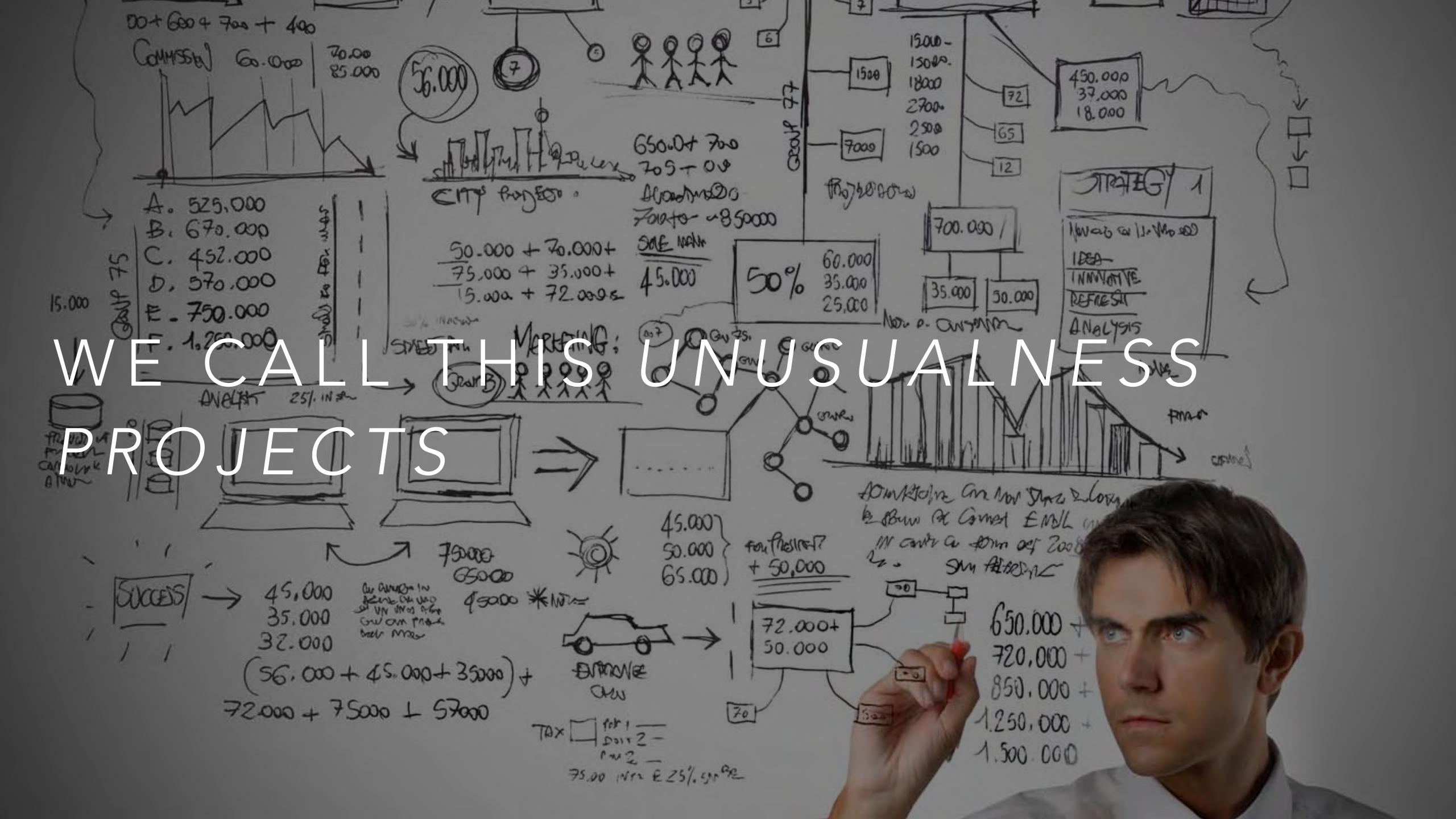
THEREFORE...

IN ORDER FOR THEIR TO BE BUSINESS AS USUAL



Some of our work must then be considered as unusual

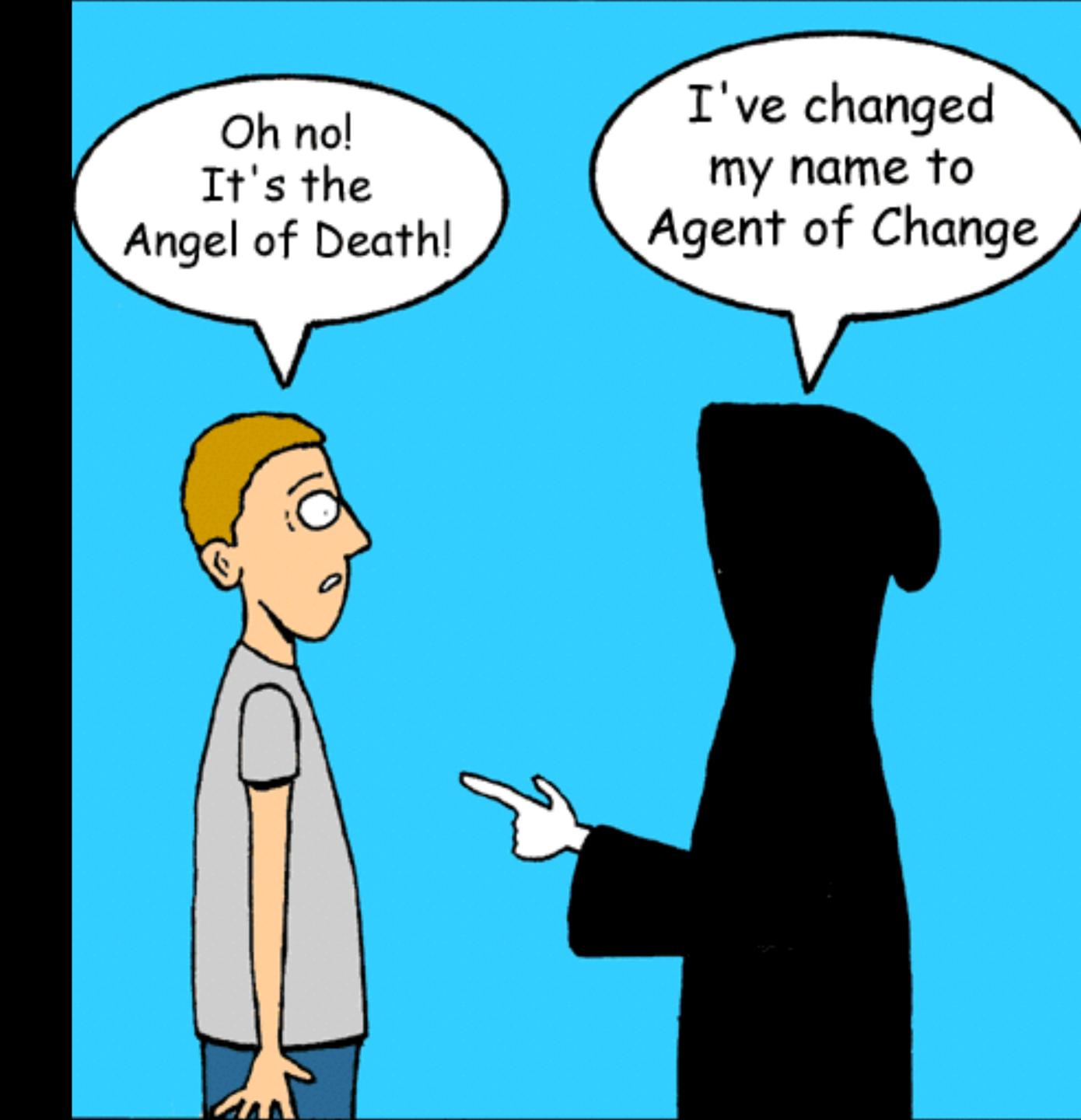




A Project, by it's very nature, redefines what is meant by usual



CHANGE IS SCARY



WHICH IS WHY WE FEEL
THE NEED TO CONTAIN
AND CONTROL CHANGE
INSIDE A BUBBLE.



WHY DO PROJECTS?

- Create a "management perimeter" around change
- Create a "special environment" for delivery
- Create units of prioritisation for Senior Management
- To treat Software Development as a Capital Expenditure

AND AFTER WE'VE MADE THE CHANGE



COMMON COMPLAINTS



Projects Cost Too Much

BAU is not responsive enough

Your estimates are rubbish

(I'm talking to both of you)

STANDARD SOLUTIONS

I will adopt Best Practice! I will adopt Best Practice!

I will adopt Best Practice! I will adopt Best Practice!

I will adopt Best Practice! I will adopt Best Practice!

I will adopt Best Practice! I will adopt Best Practice! I will adopt Best Practice! I will adopt Best Practice! I will adopt Best Practice! I will adopt Best Practice!

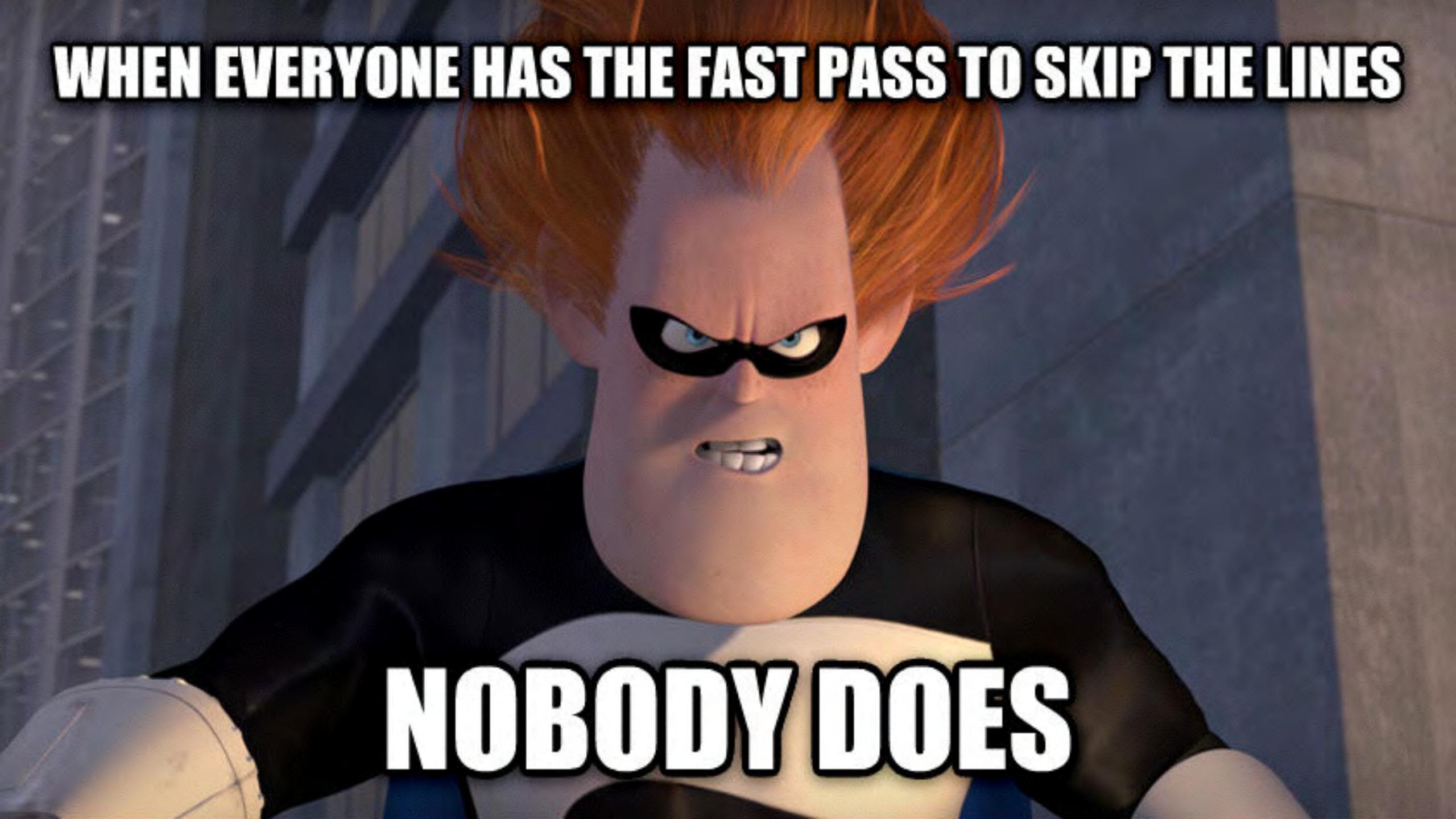






SO WHAT'S THE PROBLEM THEN?





Problem #2

SOMETIMES WE BLUR THE LINES

Change escapes - and is done inside BAU

Projects are formed to do BAU

Both our metrics and our defences are becoming compromised

MOST AGILE IMPLEMENTATIONS ARE ROLLED INTO THE **EXISTING**ORGANISATIONAL NARRATIVE

Problem #3



All the baggage of Projects

AGILE "PROJECTS"

All the benefits of Agile



And a lot of organisations pointed the Agile Productivity Pistol at the "on time on budget, costs too much problem"

Only to discover that this wasn't always the same as happy customers

WE MAY HAVE SOLVED THE PROBLEM WITH PROJECTS

BUT THE PROJECT PROBLEM STILL EXISTS

(Not "with", but rather "caused by")

WE LOSE
INFORMATION IN
THE HANDOVER







WHAT ARE WE HIDING?

(and where are we hiding it)

IN BAU OF COURSE





BLAMB

THE SECRET TO SUCCESS IS KNOWING WHO TO BLAME FOR YOUR FAILURES.

Bau Task	Hidden Dysfunction
Feature Development	The Project Didn't Solve The Problem
Bug Fixes	Quality Not High Enough
Platform Maintainance	Unexpected Operational Cost
Dependency Support	Portfolio Management & Architecture Planning



All adding up to obscuring how long it **actually takes** to develop a **solution**...



SHIFTING THE BURDEN

SOLUTIONS & SUGGESTIONS

LEVEL ONE



IMPROVE BAU PERFORMANCE

FROM SALES QUOTE TO UNDERSTANDING YOUR INVOICE

MOVING FROM UPFRONT ESTIMATION TO REPORTING ON CYCLE TIME

ESTIMATE

APPROXIMATE CALCULATION OR JUDGEMENT OF THE VALUE, NUMBER, QUANTITY OR EXTENT OF SOMETHING



GUESS

ESTIMATE OR CONCLUDE WITHOUT INFORMATION TO BE SURE OF BEING CORRECT



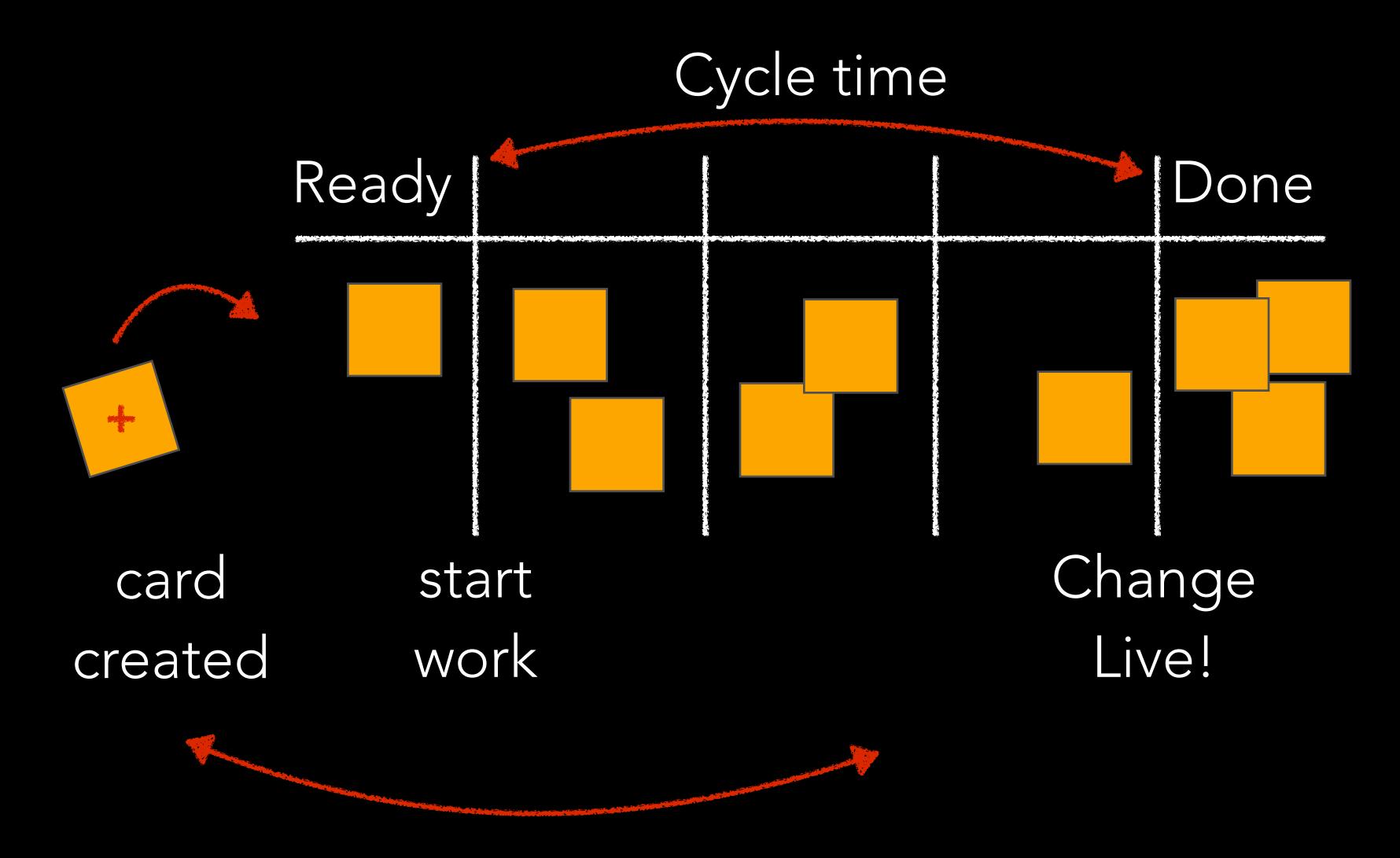


YOU CAN BREAK THE PINKY
BUT YOU CAN'T BREAK THE PROMISE

I WAS TOLD THERE WOULD BE CAKE

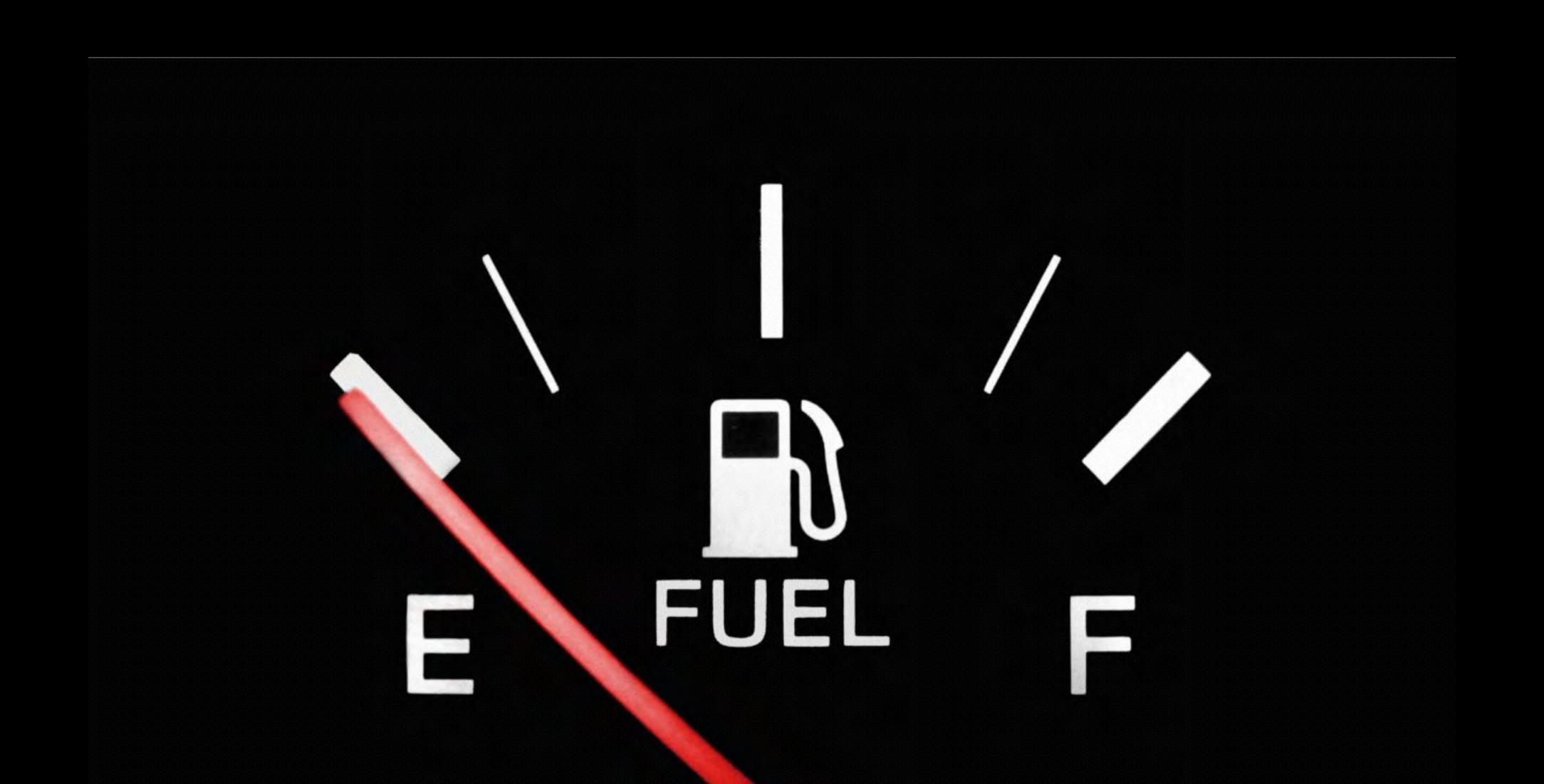


PIECE OF CAKE



Lead time - "Idea to Cash"

VELOCITY WITH NO FUEL



PACE

SUMM OF THE CYCLE TIME WORKED ON PER TIME MEASURE



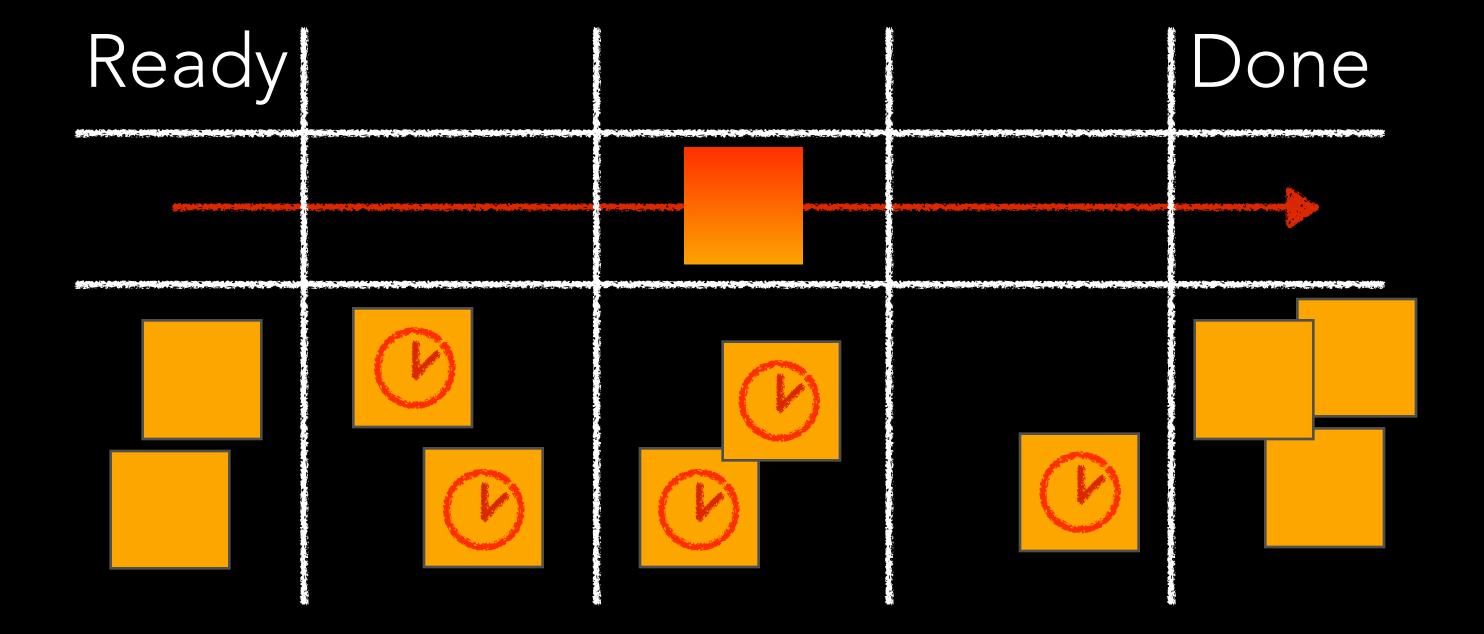
HOW DOES COST AN URGENCY?

THE IMPACT OF EXPEDITE

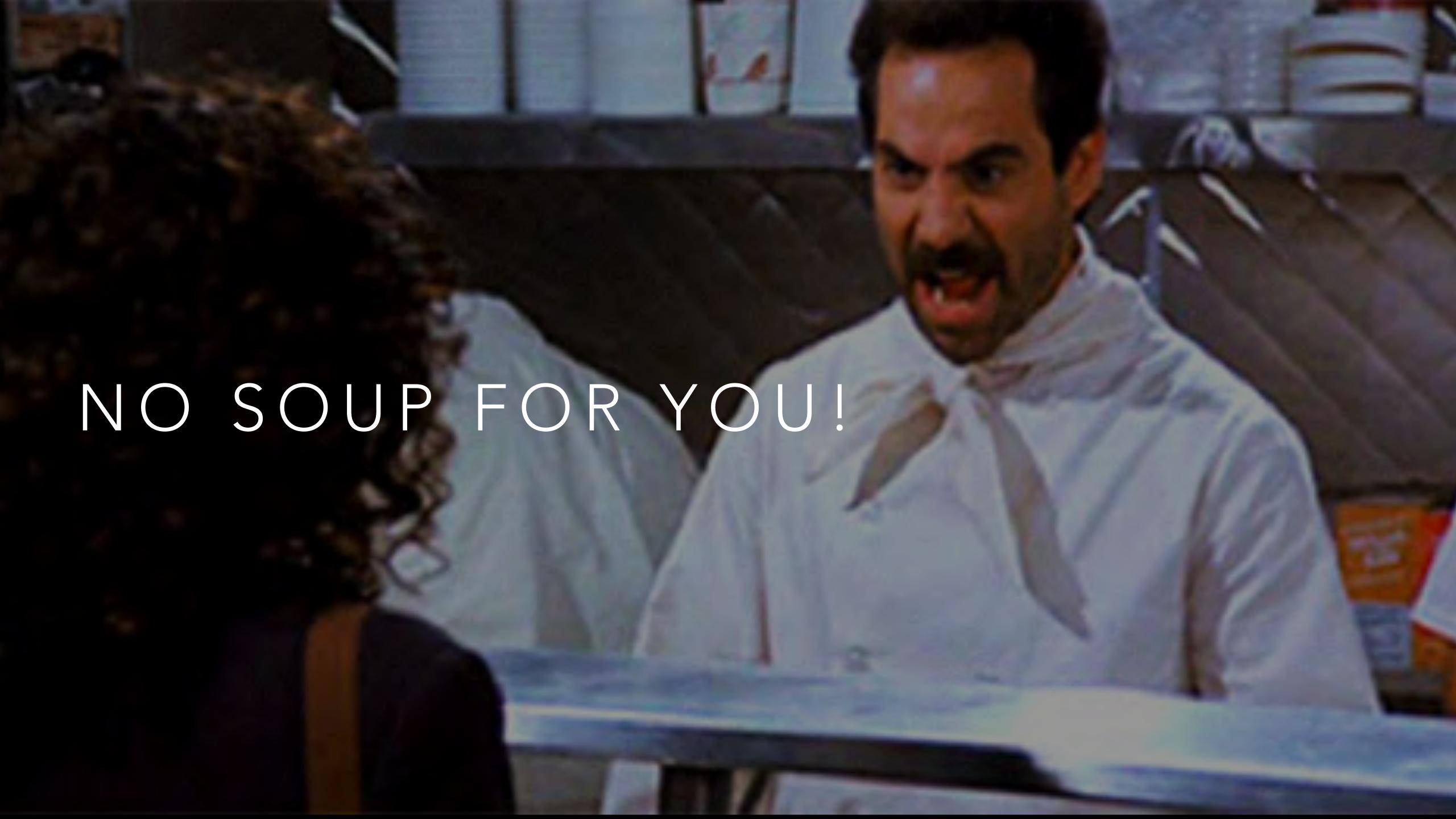


Expedite
verb - "make an action happen <u>sooner</u> or be accomplished <u>more quickly</u>."

EXPEDITE COST



Expedite Cost = (b) Delay + cycle time



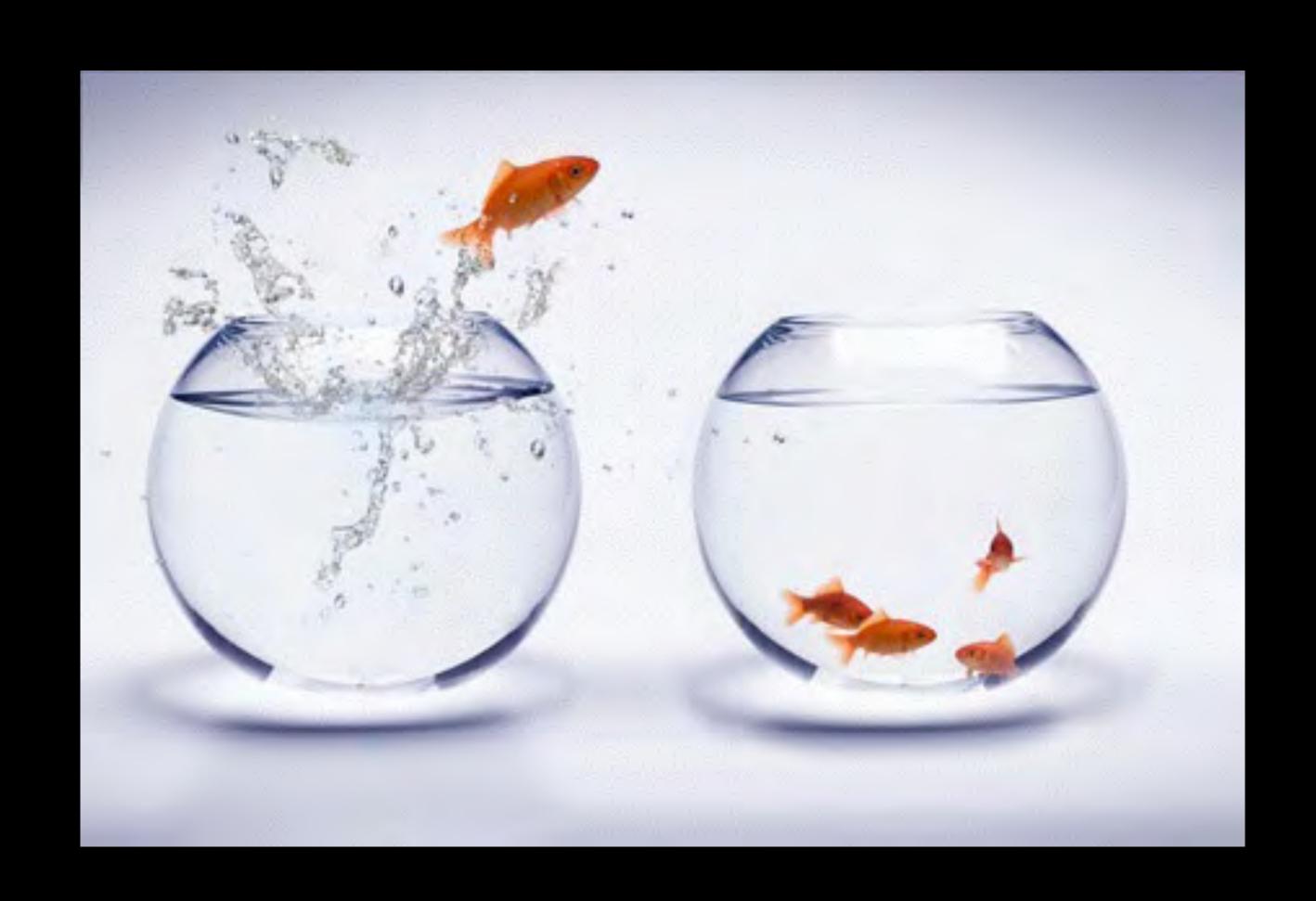
MOVING FROM A SOUP OF SPECIALISTS TO A COLLABORATIVE CULTURE



SWAP SUBJECT MANNER EXPERT BURNOUT



For being part of something greater





LOOKING GOOD
THERE MR. PROJECT

THE 1ST STEP IS
ADMITTING YOU
HAVE A PROBLEM

ARE YOU A
"VELOCAHOLIC?"





MOVE FROM
CALCULATING COST TO
CONSIDERING IMPACT

"Bug Reports are nothing more than your customers re-writing your requirements"

INCORPORATE BAU FEEDBACK

(Because they get it from the customers)

WAIT FOR THE FAT LADY TO STOP SINGING

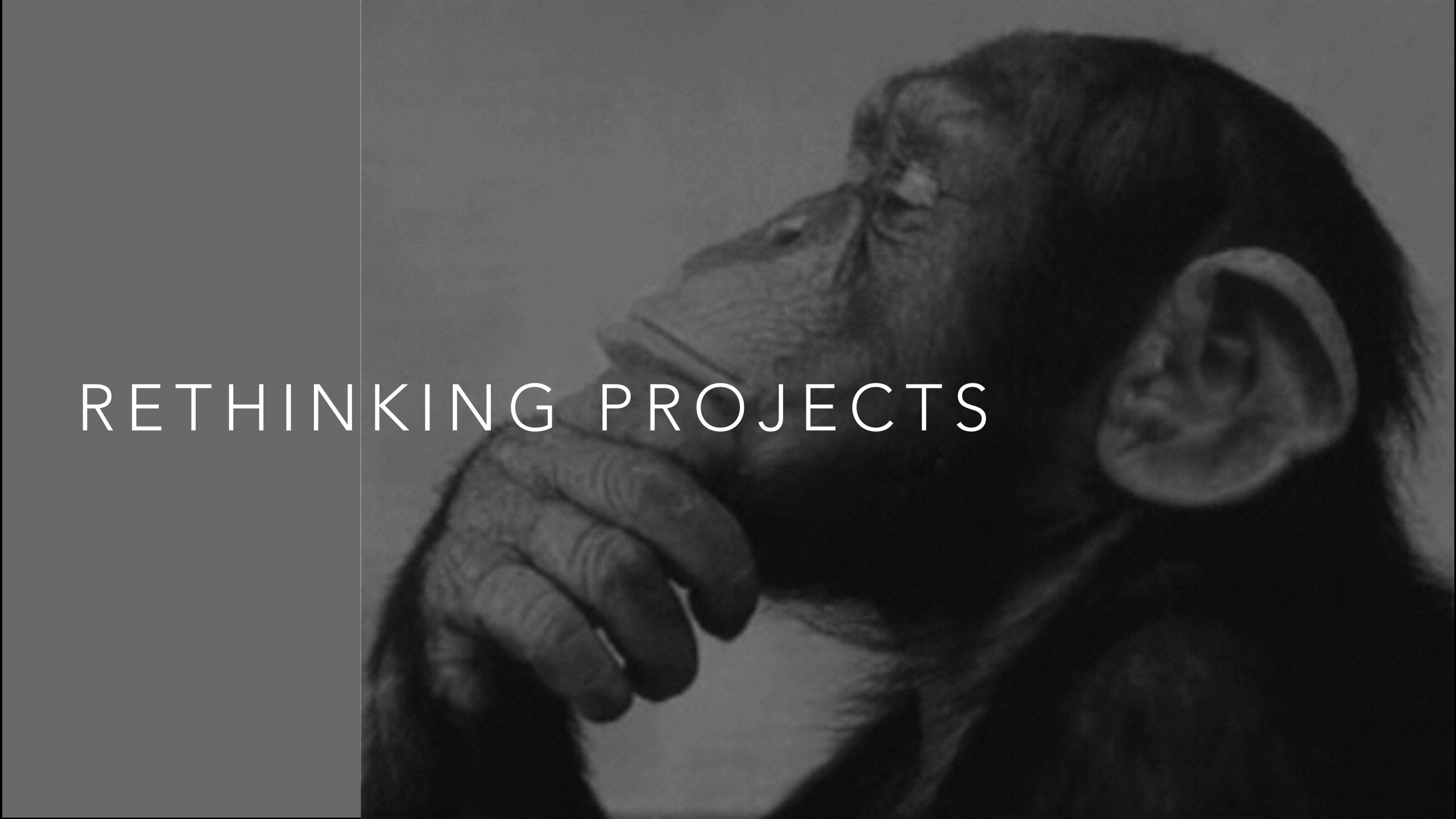






"As it turns out, Software Development is not at all like buying a photocopier."

-SIMON BENNETT



"A **project** is defined as a collaborative enterprise, involving research or design, that is carefully planned to achieve a particular aim."

-OXFORD ENGLISH DICTIONARY

Reform Projects around objectives and outcomes

Instead of Activities

"People are not remotely close to being like paper and toner."

-JEREMIE BENAZRA



In 2014 it's now Constant Change that's Business As Usual

RETHINKING BAU

- Acknowledge that we're constantly making changes
- Understand the Origins of Urgency
- BAU is an Asset not a Liability or cost centre
- Build Teams around capabilities
- Value Hypothesis on customers and their real problems

BUTYOU SAID CHANGE IS SCARY!

IT IS NOT NECESSARY TO CHANGE

SURVIVAL IS NOT MANDATORY





SIZE MATTERS

(But not in the way most people think it does)

We have a giant budget - we have to have enormous projects!

BUT BUT BUT BUT ...

Our stakeholders will never go for this!

Blah blah blah

I retire next year!

MOVE FROM
QUESTIONING THE
CHANGE

TO CHANGING THE QUESTION

"LEARNING TO SEE"



